

# Onsets, autocorrelation functions and spikes for direction based source separation

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## Overview

- Pre-processing
- Onset finding
- Cross-correlation estimation of ITD
- Onset-based estimation of ITD
- Results and comparison

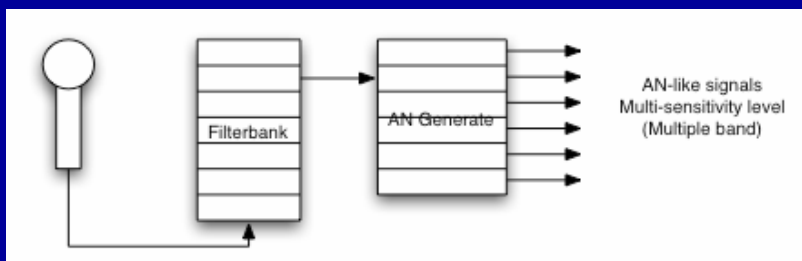
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# Setup



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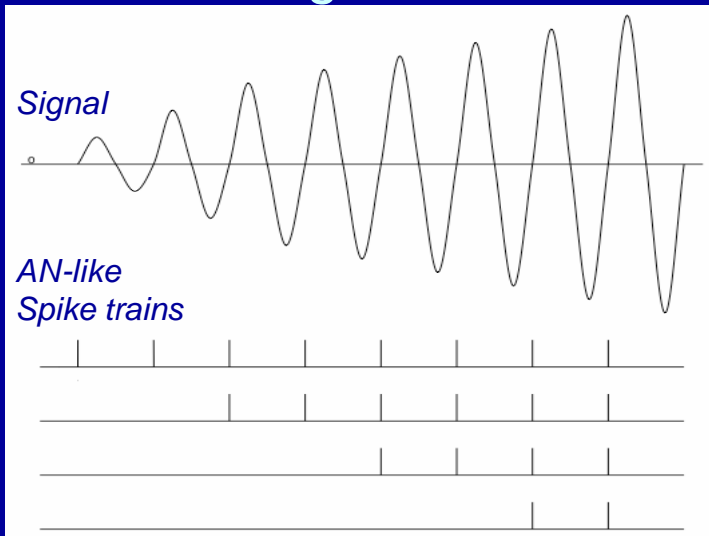
# Initial processing



- *Each microphone signal is passed through a filterbank. Phase locked signals are generated by generating a pulse on positive-going zero crossings.*
- *Multiple spike trains per channel are generated.*  
*Coding of dynamic range is by predicating spike generation on the pre-spike signal level.*

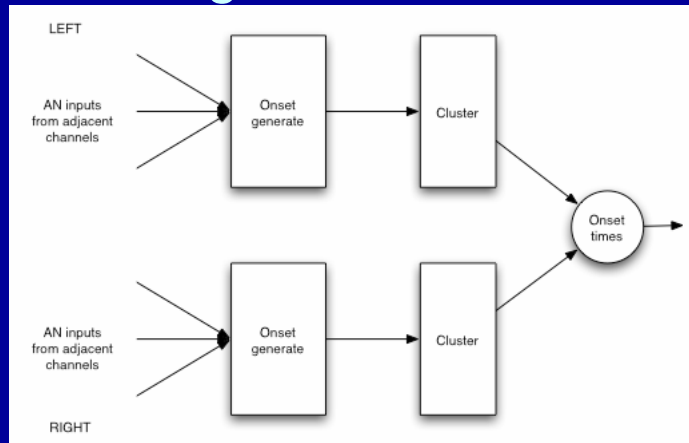
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# AN-like signals



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# Detecting when onsets occur



*AN-like spikes are converged on to leaky integrate-and fire neurons through depressing spikes. These are clustered across time and frequency band to detect the intervals during which onsets occur.*

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# The onsets

- Are detected channel by channel
  - Selectivity depends on number and sharpness of filterbank channels
- Are detected with minimal latency
  - Uses a fast depressing synapse and leaky integrate-and-fire neuron (see IEEE TNSNS November 2004)
- Are detected over a wide dynamic range
  - Due to the use of multiple sensitivity AN-like spike trains
  - And clustering them provides an indication of the duration of the onset itself

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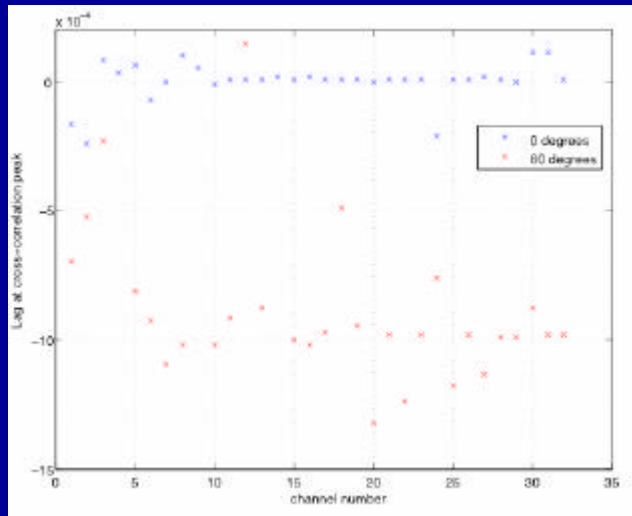
# Calculating ITDs during onsets

- Two techniques
  1. Cross-correlations: channel by channel during onset interval
  2. Use spikes to find signal ITD directly

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## Cross-correlation ITD estimation

Find peak of each channel's x-correlation then histogram peaks with possible ITDs, and select largest bucket.



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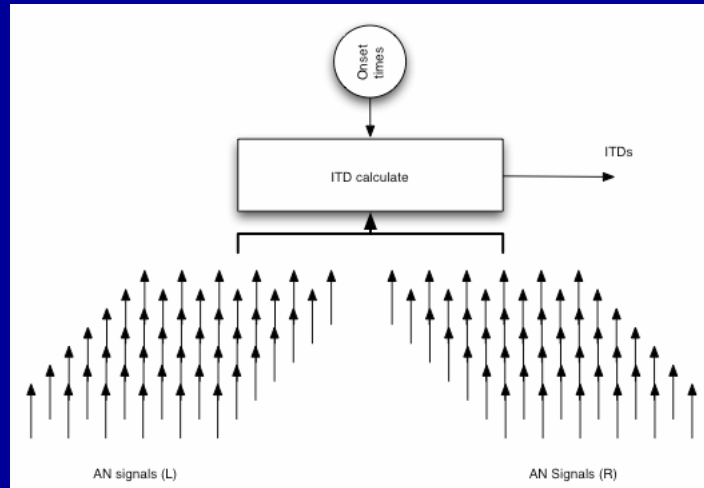
## Spike based ITD estimation

- Which spikes to use?
  - Onset spikes from onset interval estimation
    - AN-like signals are converged to give reliable onset detection
    - But this reduces time accuracy because of different delays in different bands
    - Once we have converged the AN signals we cannot adjust for these differential delays.
  - Original AN-like spikes?

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## Calculating the ITDs using AN-like spikes

*ITDs can be calculated from the AN pulses at times determined from the onsets intervals detected.*



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### Why this might not be the best way (1)

- Need to keep AN pulse times
  - (and there's a lot of them)
- Each sensitivity and each channel has multiple AN zero-crossing times during an onset interval
  - Difficult to interpret for ITD when  
bandpass filter period  $< 2 * \text{ITD}$

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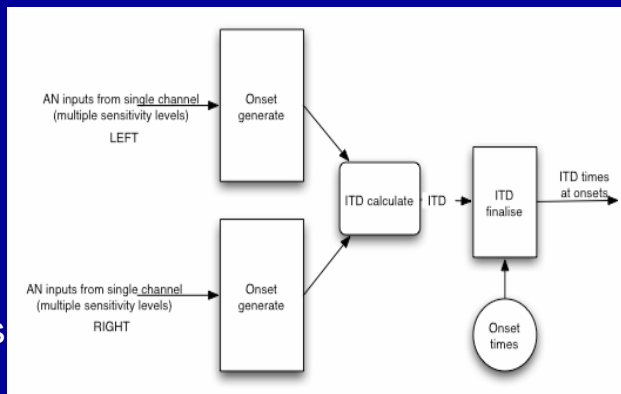
## Why this might not be the best way (2)

- There's a considerable amount of intensity difference between the signals.
  - particularly from head/ear based microphones but also from microphones on a panel due to different source distances, variation in microphone responses
- Need to combine AN-like pulses from different sensitivities
  - Have tried this! (ASA 2002,, Pittsburgh, 2003, Nashville!)
  - Difficult to get much accuracy

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## New technique: use two sets of onset spikes

- First set of onset spikes is as before
  - Used to robustly find the onset intervals
- Second set has no convergence of AN-like signals
  - Maintains the accuracy of the timing



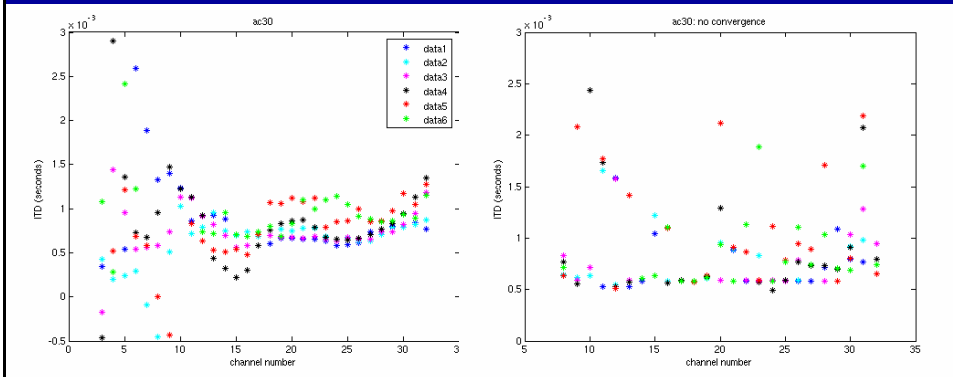
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## Advantages of 2-onset technique

- There are (far) fewer onsets than AN-like spikes
  - Easier to keep
  - Can use onset spikes from channels where period  $< 2 * \text{ITD}$  because of sparseness of spikes
  - Can easily estimate ITDs from onsets from different sensitivity levels.

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## Converged and unconverged onsets (1)



*Converged onsets*

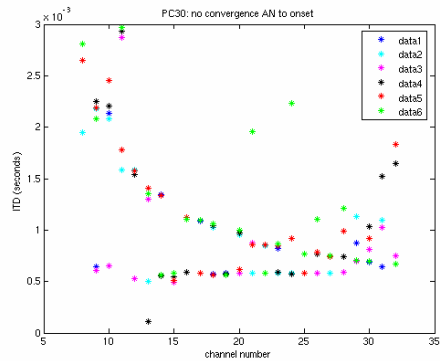
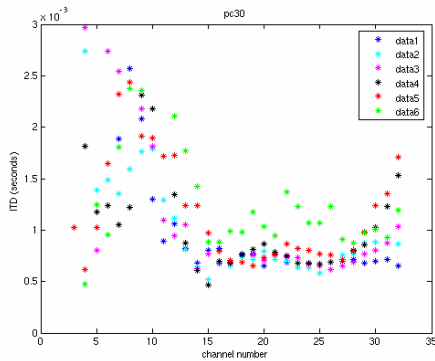
*Non-converged onsets*

*Air-separated microphones, pink noise from 30 degrees. Different colours come from different sensitivity levels.*

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## Converged and unconverged onsets (2)



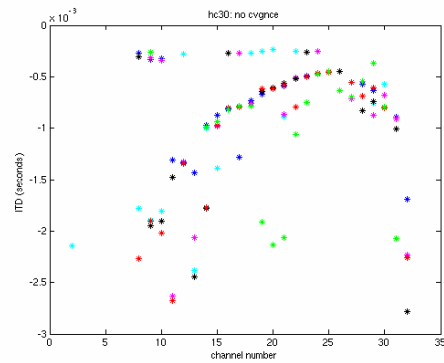
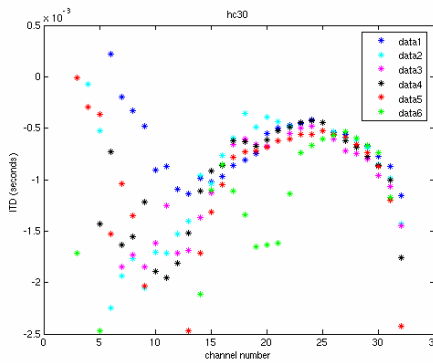
*Converged onsets*

*Non-converged onsets*

*Panel separated microphones, pink noise from 30 degrees*

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## Converged and unconverged onsets (3)



*Converged onsets*

*Non-converged onsets*

*Head separated microphones, pink noise from 30 degrees*

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# Extracting the ITD from the spikes

- We use the peak of a simple histogram to make an estimate of the ITD
  - Project times onto Y (ITD) axis in (e.g.) 50  $\mu$ second buckets.
  - Estimate ITD as centre of bucket with largest number of ITDs
- We can attempt to optimise this using

$$\text{ITD}_{\text{estimate2}} = \text{ITD}_{\text{estimate1}} \pm N * 1/f_c \quad (1)$$

to improve the estimate

- But this may be trickier than it looks

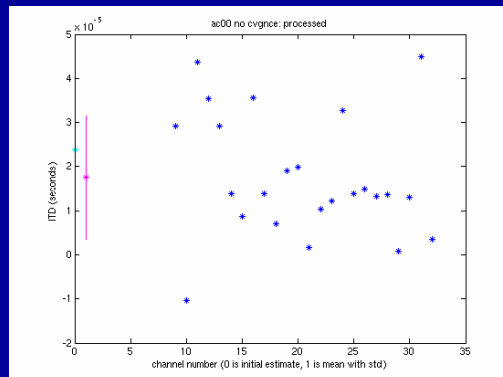
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## Example

*Pale blue dot shows original estimate (bucket size=50mS).*

*Dark blue dots show final estimate for each channel using a simple one-jump gradient descent technique which minimises the sum squared error of (1) while choosing N.*

*Pink dot is mean of final channel estimates, line is standard deviation.*



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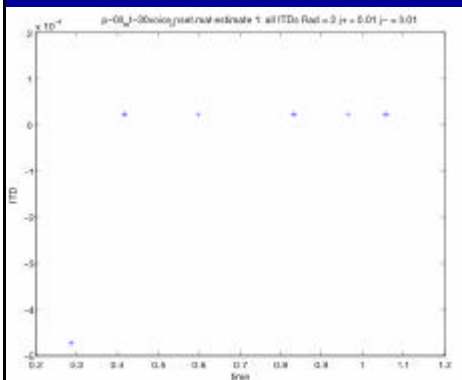


# What's wrong

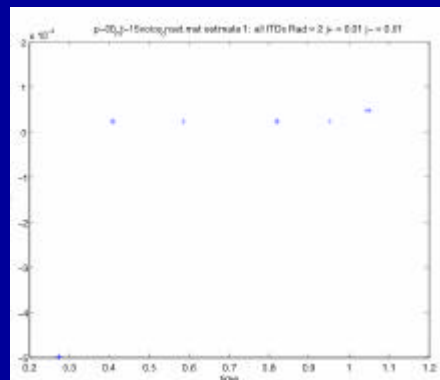
- The results are disappointing, compared with the results for the pink noise
- Problem: estimating  $f_c$  and N in equation 1.
  - Setting  $f_c$  to centre of band is ok if energy is equally distributed
    - As in noise
  - Or if signal peaks near  $f_c$
  - Neither is true of speech
- May be better to stick with original estimate!

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# Results from original estimate



30dB SNR

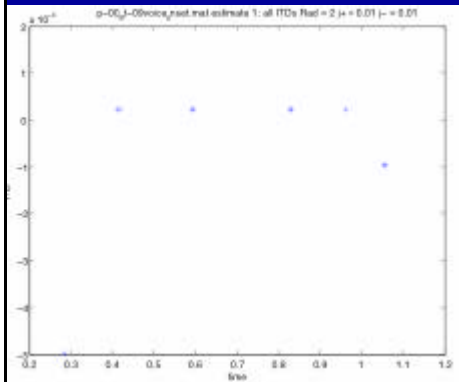


15dB SNR

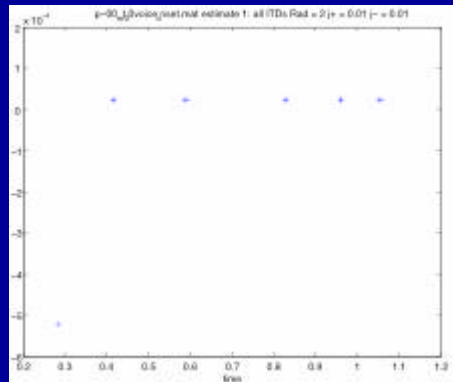
*Speech with 1Khz tone in background. Speech is at 0 degrees, Noise is at 30 degrees*

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## Results from original estimate cont'd



*9dB SNR*

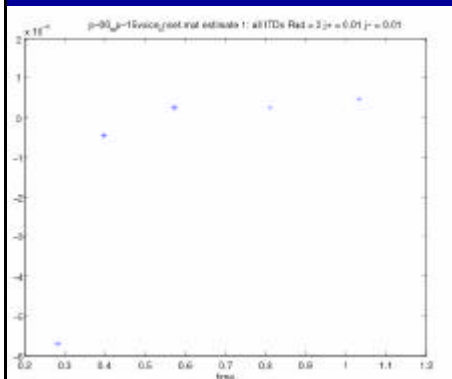


*0dB SNR*

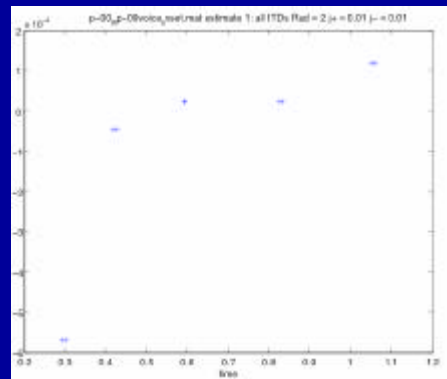
*Speech with 1Khz tone in background*

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## Results from original estimate cont'd



*15dB SNR*

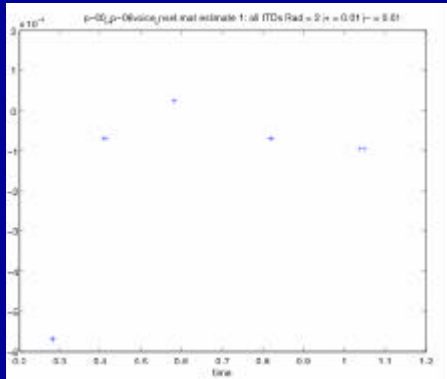


*9dB SNR*

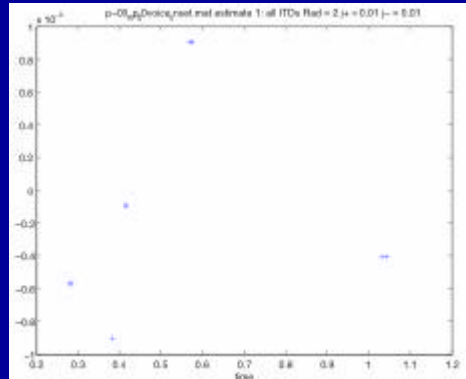
*Speech with pink noise in background*

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## Results from original estimate cont'd



6dB SNR



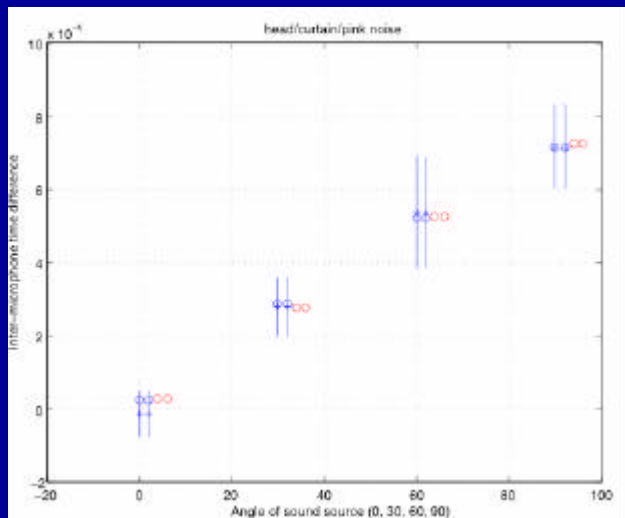
0dB SNR

Speech with pink noise in background

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## Comparing cross-correlation and spike based ITD estimation: head (ear) mounted microphones

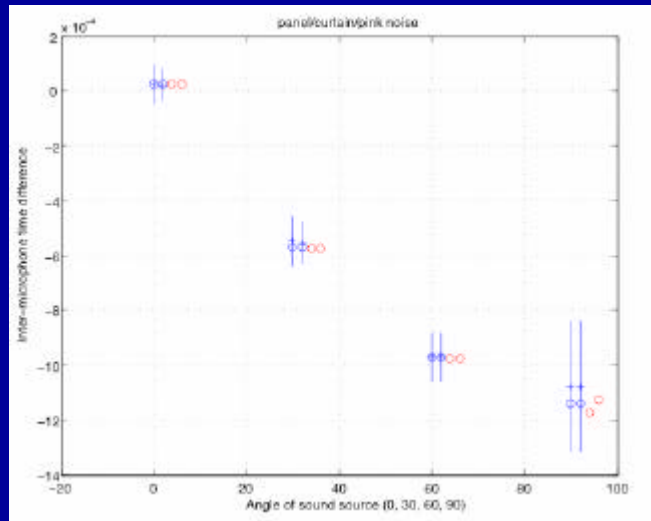
- Sound is short pink noise pulse
- Red circle is cross-correlation ITD estimate,
- Blue circle is 1st estimate for onset based ITD calculation, blue cross and line is the adjusted estimate



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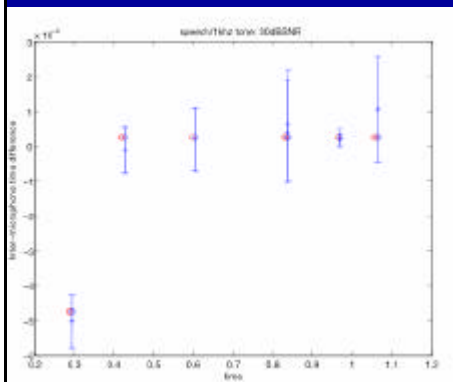
## Comparing cross-correlation and spike based ITD estimation: panel mounted microphones

- Sound is short pink noise pulse
- Red circle is cross-correlation ITD estimate,
- Blue circle is 1st estimate for onset based ITD calculation, blue cross and line is the adjusted estimate

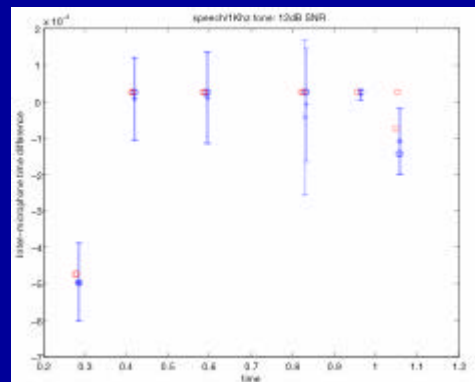


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## Comparison cont'd: speech in sine wave noise.



30 dB SNR

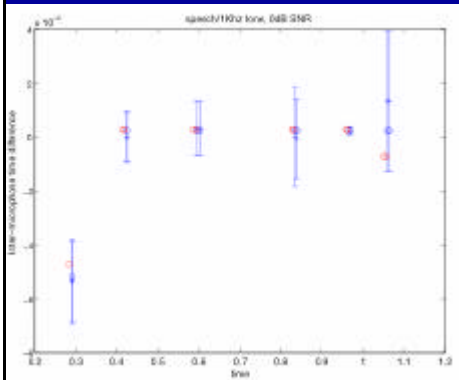


12 dB SNR

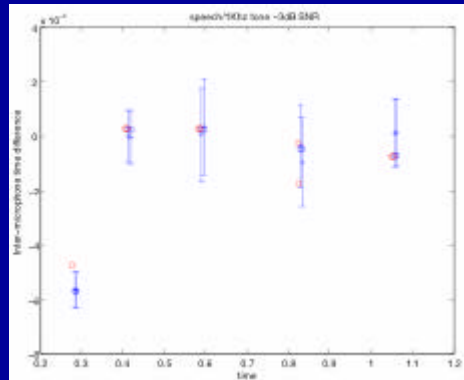
Speech (0 degrees) with 1KHz background noise (30 degrees)  
Microphones panel mounted.

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## Comparison cont'd: speech in sine wave noise.



0 dB SNR

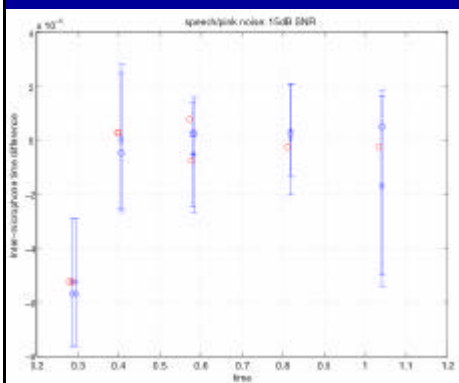


-3 dB SNR

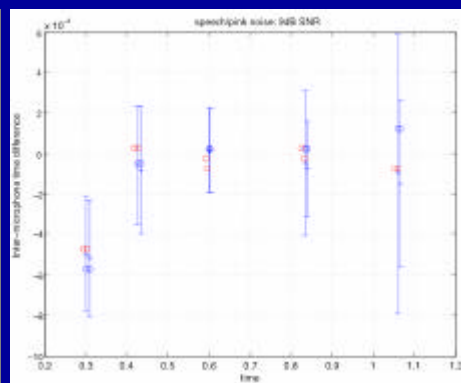
Speech (0 degrees) with 1KHz background noise (30 degrees)

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## Comparison cont'd: speech in pink noise.



15dB SNR



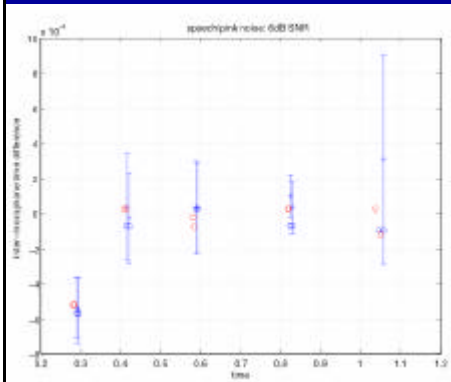
9dB SNR

Speech (0 degrees) with pink noise at 30 degrees

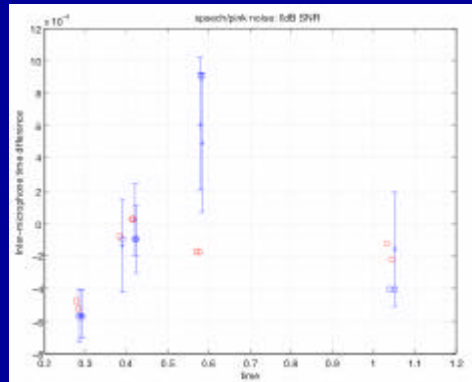
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## Comparison cont'd: speech in pink noise.



6dB SNR

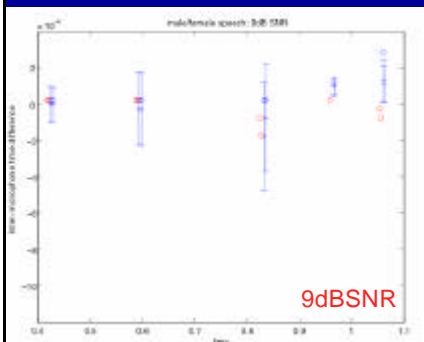


0dB SNR

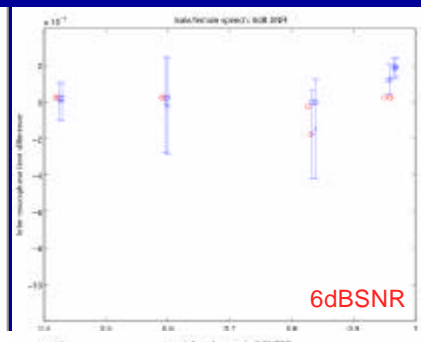
Speech (0 degrees) with pink noise at 30 degrees

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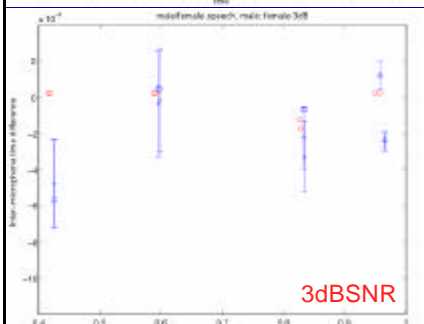
## Comparison cont'd: speech in speech noise.



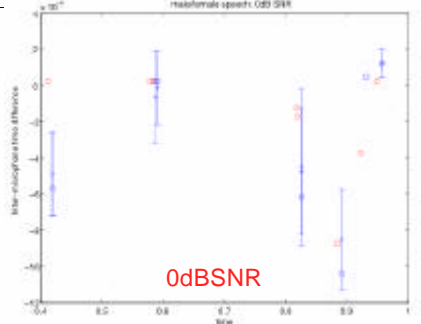
9dB SNR



6dB SNR



3dB SNR



0dB SNR

# Discussion (1)

Which method of ITD estimation is better?

- Cross-correlation uses the ‘whole’ signal, but the onset system uses just the zero-crossing
  - But for many sounds there is virtually no difference.
- Both are relatively accurate, compared to non-onset based methods when there is more than one sound source
  - Cross-correlation seems marginally better in high noise levels: but difference is very small.
- Onset based technique may be less computationally intensive: but this depends on the implementation technology.
  - Refinement of the histogram-based estimate seems not to help

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# Discussion (2)

What are the sources of error?

- Initial sound quantisation (96 KS/sec)
  - About 10µseconds
- Histogramming quantisation (50 µsecond buckets)
- Effect of IID on bandpassed signal
  - Large signals in adjacent bands which are of different sizes at each microphone affect bandpassed signal phase, moving of the zero-crossing time
- Onsets from different sources which occur at almost the same time will interfere with each other
  - We rely on actual onsets being sparse.

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## Discussion (3)

- Ways forward
  - How to join onsets across time?
    - By location? But people can separate speech/music from a mono radio
    - By the signal characteristic at onset? E.g. by estimating vocal tract length for speech, or the characteristic of the attack for musical instruments
  - Can we use the characteristics of the onsetting of the signal to help identify phonemes?
    - See poster 4ASCx
  - How about resynthesising sounds/speech just from the onsets?
    - Working on this!

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## End of talk

- Thank you for your attention.

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